Faculty Development Workshop - Little Priest Tribal College and Nebraska Indian Community College

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Faculty Development Workshop

Little Priest Tribal College
Winnebago, NE 68071

Thursday August 23, 2001

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This workshop is sponsored by a grant from Nebraska EPSCoR, Dr. Royce Ballinger, Director
Faculty Development Workshop

Nebraska Indian Community College
Macy, NE 68039

Friday August 24, 2001

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Possible Faculty Development Modules

Using Blackboard. Com

1. Logging on
   a. Passwords
   b. Form entry
2. Signing up
   a. Class use
   b. Selecting student options
3. Working with individual components
   a. Announcements
      i. Posting
      ii. Editing
   b. Course Information
      i. Options
      ii. Colors and layout
   c. Course Documents
      i. Posting files
      ii. Editing
      iii. Changing student access
   d. Assignments
      i. Calendars
      ii. Hanging files
   e. Communications
      i. Send Email
      ii. Student Roster
      iii. Student Pages
      iv. Discussion Board
      v. Virtual Chat
      vi. Group Pages
   f. External Links
      i. Selecting
      ii. Posting
   g. Students Tools
      i. Assignment Drop Box
      ii. Check your Grade
      iii. Calendar
      iv. Student Manual
4. The Control Panel
   a. Changing Users
   b. Using different layouts
Microsoft PowerPoint

1. Using Design Templates
   a. Selecting from library
   b. Getting other templates on-line

2. Creating a New Presentation
   a. Background
   b. Colors
   c. Fonts
   d. Special features

3. Slide Layout
   a. Titles
      i. Readability
      ii. Effects
   b. Bullets
      i. Sizes
      ii. Shapes
      iii. Special effects
   c. Texts and Charts
   d. Clipart
      i. Importing
      ii. Using standard
   e. Using pictures

4. Working with Text
   a. Font
      i. Size
      ii. Color
      iii. Shapes
   b. Layout
      i. Title
      ii. Bullets
      iii. Adding charts
   c. Special Effect

5. Slide Shows
   a. Transitions
   b. Special effects
   c. Adding sound
   d. Saving changes

Curriculum Foundations, Principles, and Theory

1. Foundations
   a. Philosophical
      i. Idealism
ii. Realism
iii. Pragmatism
iv. Existentialism
b. Psychological
  i. Behaviorism
  ii. Cognitive development
  iii. Humanistic
c. Historical
  i. Colonial period
  ii. National period
  iii. Universal education
  iv. Curriculum as a field
d. Social
  i. Modal personality
  ii. Establishing priorities
  iii. Reform

2. Instructional Theory
   a. Theory building
      i. Scientific
      ii. Humanistic
      iii. Traditionalists
   b. Metaphors

3. Aims, Goals, and Objectives
   a. Formulation
   b. Domains
      i. Cognitive
      ii. Psycho-motor
      iii. Affective

4. Curriculum Design
   a. Learner-centered
   b. Subject-centered
   c. Problem-centered

5. Curriculum Development
   a. Technical-Scientific approach
   b. Non-scientific approach
   c. Components
   d. Participants in development

6. Curriculum Implementation
   a. Incrementalism
   b. Change process
   c. Change typologies

7. Curriculum Evaluation
   a. Formative
   b. Summative
   c. Evaluation methods
The Instructional Design Process
(Curriculum Foundations is a pre-requisite for this module)

1. The Instructional Design Process
   a. Elements
   b. Premises
   c. Benefits
   d. Applications

2. Learning Needs and Instructional Goals
   a. Priorities
   b. Constraints

3. Topics and Job Tasks
   a. Selecting
   b. Determining purpose

4. Learner Characteristics
   a. Personal and Social Characteristics
   b. Non-conventional Learners

5. Subject Content and Task Analysis
   a. Process
   b. Verbal information
   c. Diagramming

6. Learning Objectives
   a. Writing Cognitive and Psychomotor Objectives
   b. Writing Affective Objectives
   c. Sequencing

7. Teaching Activities
   a. Various Activities
   b. Self-paced
   c. Interaction between Instructors and Learners

8. Instructional Resources
   a. Media
   b. Integrating Media into the Design

9. Evaluating Learning
   a. Testing
   b. Meeting Standards