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Preparing Students for Checkride with Gleim Sim

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PREPARING STUDENTS FOR GLEIM SIM CHECKRIDE

Jon Westberry, Charles Ellis
Atlantic Room
2023 SMART@ER Conference



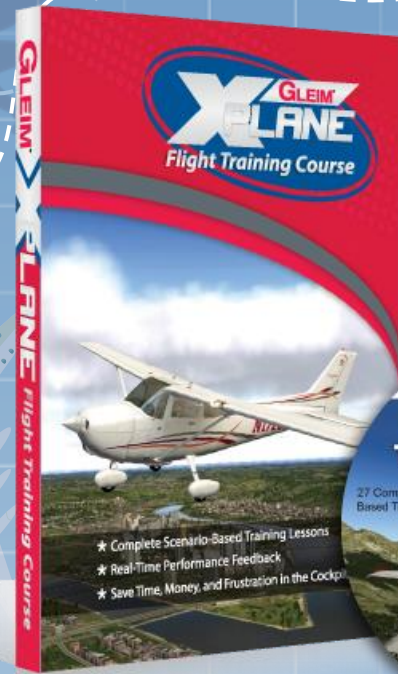
Session Summary

This Breakout Session will go over the basics of Airport Pattern Flying on Gleim Simulators utilizing AS120's Bounce Pattern and Sim Labs. Instructors will learn how to prepare students for an end-of-course "Checkride," including radio callouts, the basics of pilot/co-pilot communication, and Crew Resource Management (CRM) practices. The Session was made for the AS120 Instructor, specifically those with no flight experience.

Session Timeline

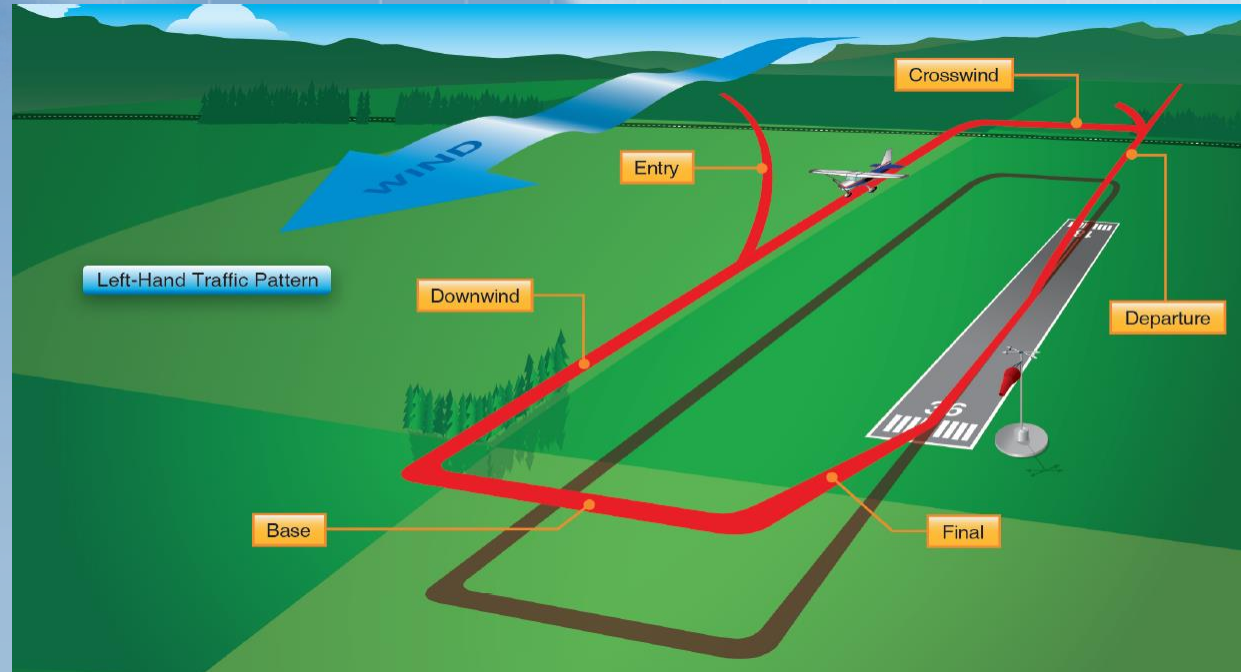
Pattern Overview: 20 min
Discussion: 5 min
Hands-On Simulator Training: 20 min

Sim Labs & X-Plane Flight Training Course



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Does not include X-Plane, which is included in the bundled set.

Format

1

The Perfect Pair X-Plane Flight Training & Sim Lab 10: Airport Operations and Traffic Patterns

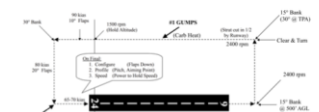
Sim Lab 10 Airport Operations and Traffic Patterns		
Lesson	Lesson Objective	Time
Airport signage and traffic pattern	This lesson is designed to introduce the students to the various airport markings and introduce them to the traffic pattern.	Group Project 45
Lesson Objective: This sim lab is used to demonstrate airport signage by showing the simulator on the ramp and having the student taxi to the active-duty runway. It will also introduce the traffic pattern to the students by having them "fly" on the pattern as the instructor explains the 4 legs of the pattern: departure, crosswind, downwind, base, and final. The instructor will explain altitude and air speeds for all segments of the pattern.		
Instruction: <ul style="list-style-type: none"> Prior to the sim, show the ERAU SpecialVR video to help prepare the students for the sim session. Discuss airport signage and how the pilot is expected to follow them. Discuss the traffic pattern altitude and airspeed for each segment. Discuss the departure leg and climb out angle the pilot is looking for (Vx or Vy) and their differences. Discuss the crosswind turn and how to space the aircraft in relation to other aircraft in the pattern. Discuss the downwind leg and what the pilot needs to accomplish (Landing Check List) prior to turning base leg. Discuss the base leg and how to judge the turn to final based on wind direction (overshooting or undershooting crosswind). Discuss final and what adjustments need to be made due to wind as well as the sight picture. Discuss ground effect and how it affects landing. 		
Learning Outcomes: Students will be able to understand and explain the following:		
<ol style="list-style-type: none"> Airport signage and what the pilot is expected to do for each sign The four legs of the traffic pattern The difference between Vx and Vy The altitude and airspeed for each segment of the pattern How to compensate for the wind in the traffic pattern What ground effect is and how it impacts landing 		
Best Angle of Climb (Vx) – The airspeed at which an airplane gains the greatest amount of altitude in a given distance. Used on short field takeoff to clear an obstacle.		
Best Rate of Climb (Vy) – This airspeed provides the most altitude gain in a given period of time.		
Crosswind Leg – A 90 degree turn to the left or right, depending on traffic pattern orientation, from the departure leg.		

Downwind Leg – A 90 degree turn to the left or right, depending on traffic pattern orientation, from the crosswind leg.
Base Leg – A 90 degree turn to the left or right, depending on traffic pattern orientation, from the downwind leg.
Final – A 90 degree turn to the left or right, depending on traffic pattern orientation, from the base leg.

Ground Effect – The condition of slightly increased air pressure below an airplane wing or helicopter rotor system that increases the amount of lift produced. It exists within one wingspan or one rotor diameter from the ground.

Resources:
 Pilots Handbook of aeronautical knowledge – Chapter 14
 ERAU SpecialVR Video: Traffic Patterns – <https://www.youtube.com/watch?v=3BwK7U3U>
 See attached sheet for standard C172 altitudes, airspeeds, and power settings.

Flying the Traffic Pattern, Operations and Settings – Cessna 172

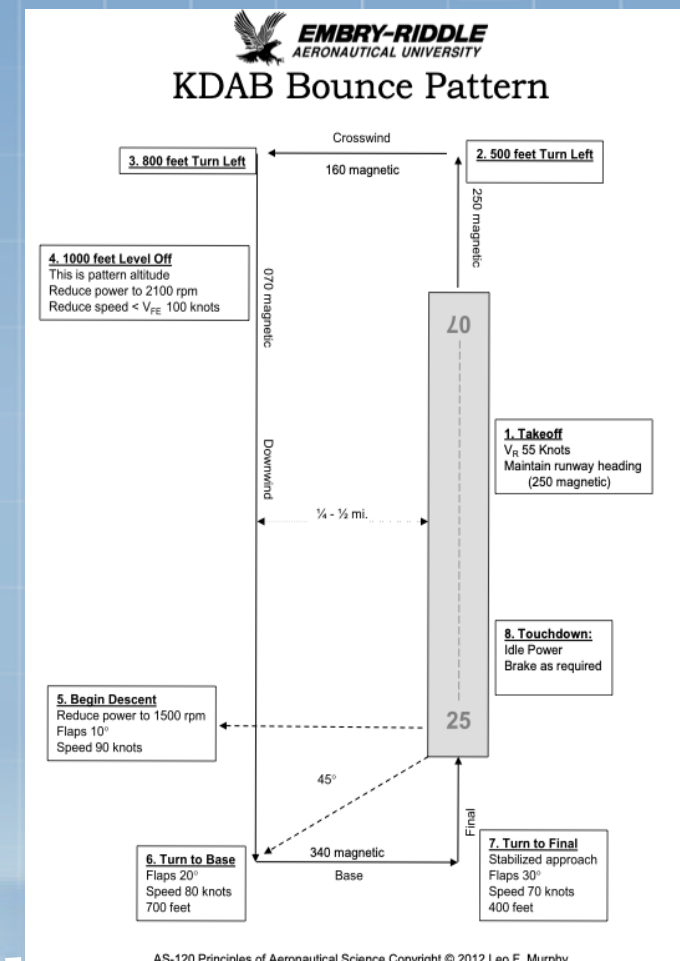
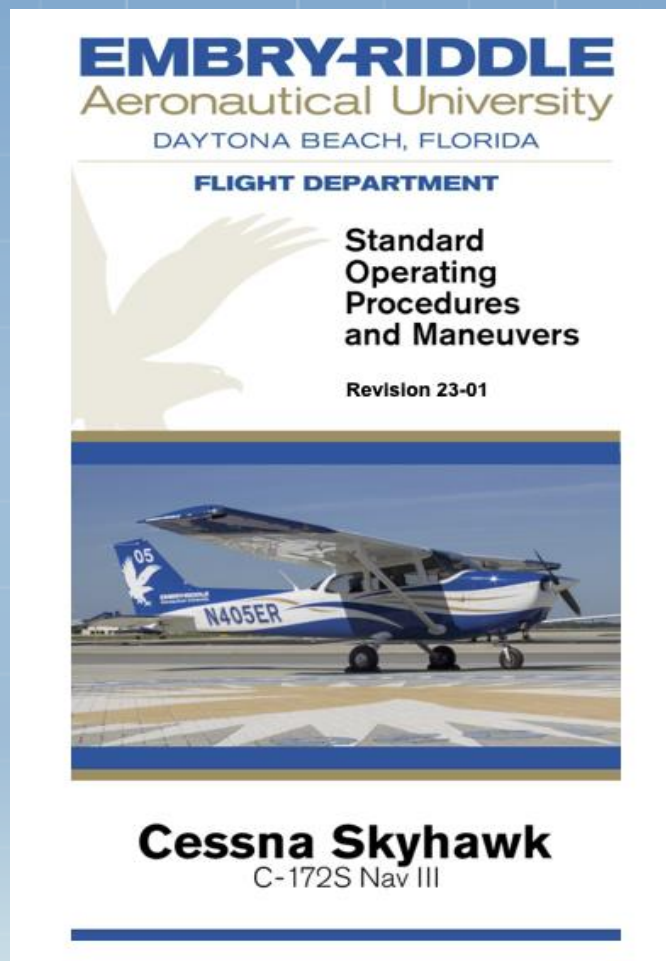


Best Angle of Climb (Vx) – The airspeed at which an airplane gains the greatest amount of altitude in a given distance. Used on short field takeoff to clear an obstacle.
Best Rate of Climb (Vy) – This airspeed provides the most altitude gain in a given period of time.
Crosswind Leg – A 90 degree turn to the left or right, depending on traffic pattern orientation, from the departure leg.

ERAU Flight Department

Cessna 172S Standard Operating Procedures and Maneuvers (SOPM)

- Align your Training w/ERAU's Cessna 172S SOPM
 - Chapter 2, Pages 9-17 and 23-24
- This training follows Standards published by the ERAU Flight Dept.
- Use the KDAB Bounce Pattern Worksheet as Quick Reference for your Student Pilots
- Set Airspeed/Altitude Limits to Help Students Fly-By-The-Numbers!
- Incorporate Wind Direction/Speed into X-Plane for Real-to-METAR Scenarios
- Add a Pattern Flight to your Morning METAR Activity
- Retain Student Interest w/Real World Training Operations



Pattern Overview



Upwind



Crosswind

Crosswind



Downwind

Downwind



Base

Base



Final

Final



Resources

- **X-Plane Flight Training Course – Private Pilot Home Edition**
 - <https://www.gleimaviation.com/shop/xftcpplauncher/>
- **Sim Lab 10: Airport Operations and Traffic Patterns**
 - [AS120, Principles of Aeronautical Science Sandbox](#)
- **ERAU Flight Dept. Cessna 172S SOPM**
 - <https://erau.instructure.com/courses/21975/pages/c172-sopm>
- **ERAU SpecialVFR “Traffic Patterns”**
 - https://youtu.be/w_Bbs4K7L5U?si=fsNceE3DiCzTk1DX
- **FAA-Aeronautical Information Manual (AIM) > Air Traffic Control > Airport Operations**
 - https://www.faa.gov/air_traffic/publications/atpubs/aim_html/chap4_section_3.html

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Questions?

