Cross Platform Training Via Augmented Reality and Neuromuscular Control Systems

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Project Overview:
A system has been created that allows one user to control multiple vehicles of different operating environments separately as well as in tandem. The system utilizes a heads up display for sensor information and hand gesture control of each vehicle. A typical joystick and button controller is no longer needed which allows the user to keep their hands free to perform other tasks.

Fitting all the Pieces Together:

Technology:
- **MYO armband**
  - COTS product that uses 8 sEMG sensors
  - 5 pre-programmed hand gestures that can be recognized and assigned to tasks

- **Microsoft HoloLens**
  - HUD displays vehicle and environmental information
  - Interprets voice commands

- **Parrot Drone AR 2.0**
  - This quadcopter comes with an easily accessible API that allows for implementation of custom control systems and add on features

- **Devastator Tank Model**
  - COTS product designed to be controlled by a Raspberry Pi
  - Includes 2 DC motors that drive track wheels encased in an aluminum shell

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Operating Modes:
**Single Vehicle Selection**
- Use voice commands interpreted by HoloLens to select desired vehicle
- Hand gestures interpreted by MYO and relayed as movement commands

**Tank**
- 4 basic movement
- Turn right/left
- Forward
- Backward

**Drone**
- Same basic movements as tank
- Altitude controlled by voice commands interpreted by HoloLens

**Tandem Vehicle Operation**
- The Drone will fly directly above the Tank
- Using object tracking the drone will maintain its position over the tank as the tank moves

Admin Client
- Can be used by a third party to control either of the vehicles
- All information sent to the HUD can be viewed in the admin client
- Includes kill switches for both vehicles